Enalish

Reading - Key texts: "The Pirate Next Door (narrative) The Owl and the Pussycat/ The Owl and the Astronaut (poems), The Little Boat, Where the wild things are"

Developing pleasure and motivation to read. Comprehension skills focusing on Y2 key skills/content domains both during whole class reading and guided group reading.

Speaking and Listening - Performance of their poems and their sea shanty songs.

Writing Composition - Writing for different purposes, developing stamina, editing and checking work throughout.

Narrative: Use "The Pirates Next Door" to write their own story about pirates moving into the local area / Using The Little Boat, and Where the Wild Thinas Area write their own journey story to a different land.

Poetry: looking at the rhyme and word pattern in "The Owl and the Pussycat", write their own journey poem.

Nonfiction: Write a non-fiction booklet about pirates.

Spelling: Weekly spellings linked to National Curriculum spellings for Year 2. Main focus: adding suffix -ment, -less, -ful, -ly, -ness Grammar: Linked to the National Curriculum requirements for Year 2. Main focus: identify word classes, verbs and tenses, vocabulary. Handwriting: Children join and enhance the fluency and neatness of their writing. Emphasis on neat presentation and pride in all

Art

- Create a pirate flag using printing technique.
- Create a seascape painting.

written work.

Religious Education

(According to Warwickshire and Coventry agreed syllabus for RE 2017)

Engaging pupils in enquiry into significant human questions which religion and worldviews address. so that they can develop the understanding and skills needed to appreciate and appraise varied responses to these questions, as well as develop responses of their own.

Key Question: Which books and stories are special?

- Looking at the significant of special books in different religions.
- Look at the morals and stories in special

Geography

Name, locate and identify characteristics of different countries.

Use a world map, atlases and globes to identify different countries.

- Map the journey that Captain Cook took around the world. Learn about the different places he and his crew visited.
- Discuss and describe journeys they have been on, what did it feel like? How long did it take? What was the place like when they arrived? What was it like compare to home?

'Fantastic Finish: Cooking pirate food

Forest school

Number - all operations -

To be able to solve problems with addition, subtraction, multiplication and division. To apply their increasing knowledge of mental and written methods and to be able to recall facts fluently. To be able to reason, explain and check calculations.

Maths

Fractions -recognise, find, name and write fractions 1/3, $\frac{1}{4}$, 2/4, and $\frac{3}{4}$ of a length, shape, set of objects and quantity. To write simple fractions and begin to recognise equivalence.

Measurement - Mass and capacity - choose and use appropriate standard units to estimate and measure mass (kg/g) and capacity (litres/ml) to the nearest appropriate unit, using scales and measuring vessels. Order and compare mass, volume/capacity

Land Ahov!

Curriculum Plan -Summer 2 2019 Year 2 Mrs Abernethy





Computing

Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

Create a 'Pirate' presentation - include pictures, facts and maps on their slides.

Science

Units "Animals and humans"

- Notice that animals, including humans, have offspring which grow into
- Find out about and describe the basic needs of animals, including humans for survival (water, food and air)
- Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.

Units "Living things and their habitats" - Forest school

Identify and name a variety of plants and animals in their habitats, including micro-habitats.

Physical Education

Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.

Games - Unit 4 - Group games and inventing games

- To develop and extend their sending and receiving skills
- To know rules for a game
- To develop simple group tactics
- To move actively and safely about the space

Athletics - Unit 1 -

- To use their bodies and a variety of equipment with greater control and co-ordination
- To choose skills suitable for the challenges.
- To describe what their bodies feel like during different activities.
- To watch and describe what others have done.

British Values and SMSC

Developing an understanding of fundamental British values

Spiritual: Understand how beliefs, experience and values are reflected throughout history in different communities

Moral: Discuss is it every okay to steal/take what isn't yours

Social: Look at what life was like stuck at sea on a boat for many days.

Cultural: look at the different cultures of different countries that explorers went to. How did that impact on their own culture

Individual liberty: freedom to explore to new

Democracy: understand the different roles and positions on a pirate ship. Investigate how rules were set and agreed on.

The State of State of

PSHE

Design and Technology

Design purposeful, functional, appealing products for themselves and other users based on design

Super Start (mid point): "Pirate day" Pirate dress-up day and different pirate

Our 'Good to be Me' unit focuses on the following:

- recognise what they are good at and enjoy doing
- know different ways on how they can stand up for what they believe in

Making food to have on board a pirate/explorer ship.

Identify health and safety points, identify hygiene issues.

Carefully choose ingredients, prepare, cut and cook

- know different strategies on how to relax.

Write a list of instructions.

It also links clearly with our SMSC development.

History

Learn about the lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods.

- Research about life as a pirate. Find out information about famous pirates. Create an information
- Learn about the life of an explorer. Discover who Captain James Cook was. Create a timeline and write a recount as Captain Cook.



Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.