English

Reading - Key texts - Exploring comics their layout and why this is important for impact to the reader, and all reading materials linked to theme. Class read - James his super powers and the Alien invasion.

Developing pleasure and motivation to read.

Word reading and comprehension skills through class texts and reading sessions Phonic knowledge extended, blending and reading common sight words quickly. Re reading books to build up fluency and confidence. Discussing texts and drawing inferences. Choosing own texts and sustained reading for pleasure.

Understanding the features of non-fiction information texts.

<u>Writing Composition</u> - Writing for different purposes, developing stamina, editing and checking work throughout.

Paragraphs – discussing ideas and recording. Composing and rehersing sentences that contain rich vocabulary.

Apostrophes for possession.

Non Fiction: Reports and explanation texts linked to topic.- Comic strips.

Narrative: A story focussing on writing a

descriptive theme setting

Spelling: Weekly spelling test to support National Curriculum spellings for Year 3. Grammar: Linked to the National Curriculum requirements for Year 3.

Handwriting: Children join and enhance the

fluency and neatness of their writing. Emphasis on neat presentation in all writing .

Physical Education

Developing movement skills, competence, agility and coordination individually and with others across a range of physical activity

Games: Rounders/Athleticsa/country dancing

- Developing ball control: catching and batting.
- Practise scoring skills
- Changing direction and speed and improving awareness of other players and space.-Athletics
- Developing country dance actions with greater control and fluency and will explore and choose movements appropriate to the space theme
- Creating and performing a whole dance with actions.

Religious Education

(According to Warwickshire agreed syllabus)
Learning through thoughts, feelings and
experiences about and from religions

- Key Question: What do different people believe about God?
- What can we learn from other religions?
- Looking at **Sikhism** explore the ways in which religions name and describe the attributes of God and how stories and texts portray this. Eq Rama/Sita-
- Examine similarities and differences between these views, beginning to reflect on their own ideas about God and expressing these through art.

A -+

Developing creativity using a variety of materials within the following contexts:

- Work from a variety of starting points and sources including music theme and visual images- Superman Theme
- Use a variety of wet and dry materials such as clay and paper mache to support skills in collage and layers to create different interesting effects for superhero masks.

Superheroes and Villains Term -Summer 1 2018 Year 3



<u>Multiplication</u>- fluent recall of 2-11x tables. Weekly mental games and practice,

formal column methods

Multiplication using formal methods.

<u>Division</u> facts linked to times tables and begin formal recording. Division with remainders.

<u>Measurement/Time</u> - measure, compare and add and subtract length using m, cm &m identifying digital and analogue displays.

Maths

mathematical vocabulary linked to shape and measures

Developing confidence and mental fluency with whole

numbers, counting and place value. Using accurate

Addition and subtraction - Revision of using

<u>Geometry</u> - identifying different types of angles <u>Capacity</u> -conversion addition and subtraction of, getting outside and using water to measure-link to evaporation/science.

Fractions - revision of.

Music

Superhero/Rhyme/theme tunes

Children explore themes, rhyme ,play and perform and solo or in groups using their voices combined with a musical instrument used with fluency and control.

Superhero and Villian Rap

Exploring pitch and pentatonic melodies. Developing confidence in responding to pitch and keeping in time. To create own rap to their imaginary superhero or villain.

<u>Super Start</u> -Emblem and costume design afternoon. <u>Fabulous Finish</u>- Superhero and Villain Dress up Day, Making our own Superhero/Villain biscuits.

PSHE

Relationships -

- Why set class Ground Rules ?and, the responsibilities that the children have towards others and the responsibilities others have towards them.
- Recognising our own worth and identify ourselves as individuals and how goal setting and making mistakes supports personal achievement.

Design and Technology

- Make specification with design for an imaginary superhero/Villian costume.
- Design and make a product for a specific purpose - Design competition entries for future structures.
- Identify materials suitable for special powers.
- Design Superhero/villain emblem.

Computing

Promoting logical, creative thinking linked to other curriculum areas including maths and science. Computer programming skills and digital literacy.

- We are data analysist Using Scratch projects children will begin to find and correct programming errors and explore creative ways of improving them through logical thinking
- improving key board skills
- using desktop publishing programmes to present work
- Continui ng to promote awareness of Internet safety, Apps and social media.

British Values and SMSC

A thread running through the curriculum, making thought provoking links:

- What is right and what is wrong?
- What is charity? Why should we give?
- The royal wedding- tea parties
- Traditional tea party food .

Science - Forces and magnets

Broaden scientific understanding of the world through exploration, observation, research and testing in the topic areas of Gravity ,Forces and Magnets:

- . How can you block magnetism?
- . What is gravity?
- .Why do magnets repel?
- .What is friction and how does it occur?
 Superhero costume fabric will be investigated to find out what special properties it will need to make a Superhero/Villian costume?
 Exploring environments that require superheroes/villians to use camouflage.

French

Value speaking with confidence and fluency in French using Rigolo

- learning primarily through songs and games
- holiday vocabulary, down to the beach and around the french markets.
- Making holiday friends conversation.